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The relationship between genre-based English learning material to Indonesian learner's motivation and achievement

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Abstract: Achieving an effective learning activity requires appropriate teaching materials in the learning process. Yet, there are some problems in the preparation of learning materials to teach that affect delivering the materials in the learning process. This paper is aimed to examine the impact genre-based as a learning material which is able to motivate learners in learning with interesting activity for learning process to improve learners' writing achievement. The finding of this study shows that the learner's motivation and achievement were improved. Also, there were a strong relationship between the usability of Genre-based learning materials to learner's motivation and achievement. The result of this study is expected going to be applicable for teachers who want to shift their teacher-centered learning style to be learner-centered style in writing activities. Also, it is for the reader who is concerning to English learning media and learners motivation. **Keywords:** Genre-based, Motivation, Writing, Achievement

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INTRODUCTION

This article raises the problem of teacher to conduct suitable learning material for learner's need. The teaching and learning material is a key component in language learning process (Richards & Renandya, 2002, p. 65). According to Marlin and Ashadi (2019, p. 163), learning material has significance role to support and facilitate learners to achieve the goal of learning. An innovative learning material could affect the way teaching and learning in language learning in order to facilitate an effective the teaching and learning process. Also, it is applied in order to get good learning outcomes and motivate learners to grasp the knowledge.

According to Phalychan and Sugirin (2019), Writing is widely used for help people to communicate and becoming crucial skill in global communication. Writing refers both to the written text and the activity of constructing a word to create text or paragraph in written text. Along with Phalychan and Sugirin, (Larkin & Budny, 2005; Tynjälä et al., 2001) defines that writing is as an active learning process and promote meaningful to be learned by learners. Also, the learners have to convey their ideas on paper as a media to communicate with their readers using words through a text. Writing is considered as one of the most difficult skill for learners to master (Ghufron et al., 2016, p. 2). As it is not easy to present or convey the idea into written form so the learners has to consider many aspects of writing such as mechanics, punctuations, grammar, vocabulary, word choice and the purpose of their writing. In line with Ghufron et. al., Fareed et al. (2016) explains the common issue comes from incompetence in syntax, coherence, idea, content selection, topic sentence, or lack of organization. According to (Pao, 2016, p. 122), the learners should pay more attention on narrative features in constructing ideas writing narrative text. There are some difficulties for the learners to master for example the learners found a difficulty in generating an idea to start write a sentence or how to use the tenses in their texts properly. Furthermore, the learners have a difficulty in selecting appropriate word and put in their sentence. Additionally, writing materials and teaching methods are needed to facilitate learner's need in order to solve their difficulties in writing narrative text. Group activities, teamwork projects, and peer reviews are suggested

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in learning process as well as the use of songs and video in various types of media in a writing class. Also, Akrim (2018, p. 459) agrees that a creative and innovative learning media in conveying subject materials to learners will make learners understand quickly in receive knowledge.

The appropriate learning material in learning process requires an effective learning activity based on learner need and target need. Yet, there are some problems in the preparation of materials to teach that affect the learning process. The teacher has difficulties in adapting or adopting teaching and learning materials from other sources that meet learner need and target need. This limitation leads to a failure in learning process between teachers and learners to achieve learning objectives. Genre-based learning material is to be expected for teachers used as a tool to motivate learners to be more responsive. Genrebased refers to process in writing by systematically orders in materials development for learners with low competencies and motivation.

There are some problems related to English teaching and learning process that have existed in the class. Firstly, it is about materials. The materials that learners use this class were only LKS (learner learning worksheet) without any main book as a printed source. As a result some learners are not prepared well to learn English. They were looked uneasy in understanding the materials and felt worry to giving an answer when the teacher asked them a question. Secondly, the arisen problem is related to the learners itself. They often feel unmotivated to learn and passive. Most of learners prefer to stay silent listen the teacher explanation as teacher prefers to use teacher-centered method in delivering the materials.

This study carried out to determine the use genre-based approach in learning material (narrative) for experiment class and using only manual textbook in learning material for the control class and to determine the relationship of genre-based approach in learning material improving the learner's motivation and achievement. The study is expected to provide important information in determining the use of genre-based approach in learning materials to the learner's motivation and achievement. The significance of this study is for the readers who are interested in developing writing skills learning materials. Also, the finding of this study could help the teachers to develop their own learning materials to enhancing the learners motivation and language learning achievement.

Referring to the description above, this study attempts to identify the relationship of Genre-based learning materials to learner's motivation and writing achievement. Also, this study attempts to examine whether the use Genre-based learning materials improves learner's motivation and their achievement in writing narrative text or not. By analyzing that the use of Genre-based learning materials in learning process, the reader knows how to use and develop learning material that helps teachers conduct teaching and learning process. By observing the use of Genre-based learning materials which is applied, we expect to recognize that it will increase learner's motivation and writing achievement. In the terms of teaching and learning approach, this present study expected to able to give a contribution to education field.

METODE

Quasi-experimental study was considered to this study because the writer put interested to find the usability of Genre-based learning materials to the learners motivation and achievements. Along with (Cresswell, 2016, p. 124) defines quasi-experiment is a form of empirical research in which individuals are not randomly assigned to groups. The writer believes whether the use of Genre-based learning materials in learning process is useful to improve learner motivation and their writing achievement. The data was gained from the control group as base line data and experiment group or the group that gets a treatment. The first data were attained from document analysis and questionnaires. The subjects of this study are from 34 learners of Senior High Public School at X science class. The data collection involved by document analysis and questionnaires. The identification process is in below:

Group A	A : P O1 X O2 R
Group 1	B : P O1 O2
Informa	tion:
Р	: Preliminary Observation
01	: Pre-test
Х	: Treatment
O2	: Post-test
R	: Reflective Questionnaire

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The sequences of this study were started by observing the teacher in teaching and learning process and analyzed teacher difficulties and giving the pre-test. After that, the writers were observed the teaching learning using a genre based learning materials, giving posttest, and making assessment. Next, distribute questionnaire for reflective the learning process and conduct evaluation. The data were analyzed by following stages. First, the data will be collected from test result, and reflective questionnaire of learners. Also, the data will be collected from writing assessment. Second, the results will be calculated in the SPSS and the data would be analyzed with T-test and ANOVA. T-test is used when comparing learners test scores in a way that requires several pair comparisons to be made.

RESULTS AND DISCUSSION

Result

According the result of learners interview for need analysis were shown that there were several motivations to keep the learners enthusiasm in learning English. They were learnt English to be able to enter college, reach their dreams to study abroad, get their desired job, and become successful because they master the international language. The learners suggested for learning English in class will be easier to understand and fun to learn such as learning material combined with games, watching movies, sing a song activities. The teacher teaching style attracts the learners to more active in the learning process and patient or sensitive to learners. The description of the result both group tests were presented in Table 1.

				Ĩ		
				One-Sample Test		
				Test V	alue = 0	
	4	Чf	Sig.	Mean Difference	95% Confidence Inter	rval of the Difference
	ι	đf	(2-tailed)	Mean Difference	Lower	Upper
MIPA4 Pretest	97.237	33	.000	80.147	78.47	81.82
MIPA4 Posttest	189.794	33	.000	84.853	83.94	85.76

 Table 1. One-sample Test score Control Class

From the Table 1 shows that the value of Control Class population means are statistically significantly different in both Pretest and Posttest writing scores. The score was statistically significantly normal in Pretest. The score in Pretest was statistically significantly lower by 80.15 (95% CI, 81.82 to 78.47) than t (33) = 97.24, p < 0.005. While, the Posttest score was statistically significant normal. The score in Posttest was statistically significantly lower by 80.15 (05% CI, 85.76 to 83.94) than t (33) = 189.75, p < 0.001.

 Table 2. One-sample Test score Experiment Class

			One-Sample	Test	
			Test	Value $= 0$	
	4	df Sig.	Mean Difference	95% Confidence Inter	rval of the Difference
	ι	df Sig. (2-tailed)	Mean Difference	Lower	Upper
MIPA5 Pretest	137.115	33 .000	72.059	70.99	73.13
Writing Process	191.371	33 .000	80.176	79.32	81.03
MIPA5 Posttest	161.478	33 .000	85.824	84.74	86.90

			Paired Samp	oles Test			
			Paired I	Differences		_	
	Mean	Std. Deviation	Std. Error Mean	95% Confidence Differe		t df	Sig. (2- tailed)
		Deviation	Mean	Lower	Upper	-	
Pair MIPA4 Pretest 1 - MIPA5 Pretest	8.088	5.230	.897	6.263	9.913	9.01733	.000
Pair MIPA4 Posttest - 2 MIPA5 Posttest	971	4.496	.771	-2.539	.598	-1.25933	.217

From the Table 2 shows that the value of Experiment Class population means are statistically significantly different in Pretest, Process, and Posttest writing scores. The score was statistically significantly normal in Pretest. The score in Pretest was statistically significantly lower by 72.06 (95% CI,

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73.13 to 70.99) than t (33) = 137.16, p < 0.005. While, the score was statistically significant normal in Process. The score in Process was statistically significantly lower by 80.18 (95% CI, 81.03 to 79.32) than t (33) = 191.37, p < 0.005. Also, the Posttest score was statistically significantly normal. The score in Posttest was statistically significantly lower by 85.82 (95% CI, 86.90 to 84.74) than t (33) = 161.48, p < 0.005.

From the Table 3 shows that the result a repeat measures t-test found this difference to be significant, t(33) = 9.02, p < 0.001 between MIPA4 Pretest to MIPA 5 Pretest writing scores. While, the result a repeat measures t-test found this difference was not be statistically great significant between MIPA 4 Posttest and MIPA 5 Posttest writing scores, t(33) = -1.26, p = .217. In term of Motivation and Learning Achievement in Experiment Class, the result is presented in Table 4.

		ANOVA Table					
			Sum of Squares	df	Mean Square	F	Sig.
Pretest * Motivation	Between Groups	(Combined)	82.229	3	27.410	3.612	.024
		Linearity	55.441	1	55.441	7.306	.011
		Deviation from Linearity	26.787	2	13.394	1.765	.189
	Within Groups		227.654	30	7.588		
	Total		309.882	33			
Process * Motivation	Between Groups	(Combined)	31.510	3	10.503	1.104	.363
	-	Linearity	.552	1	.552	.058	.811
		Deviation from Linearity	30.957	2	15.479	1.627	.213
	Within Groups		285.432	30	9.514		
	Total		316.941	33			
Postest * Motivation	Between Groups	(Combined)	6.747	3	2.249	.355	.786
		Linearity	4.844	1	4.844	.764	.389
		Deviation from Linearity	1.903	2	.952	.150	.861
	Within Groups	-	190.194	30	6.340		
	Total		196.941	33			

From the Table 4 shows that the results of the relationship linearity test of Experiment Class are: (1) Motivation to Learners writing achievement in Pretest of $F_{count} = 1.77$; $F_{table} = 3.32$, degrees of freedom = 23.24; p > .05 (2) Motivation to Learners writing achievement in Process of $F_{count} = 1.63$; $F_{table} = 3.32$, degrees of freedom = 2.30; p > .05 (3) Motivation to Learners writing achievement in Postest of $F_{count} = .150$; $F_{table} = 3.32$, degrees of freedom = 2.30, p > .05 (1000). In term of Usability of Genre-based learning materials and Learners writing achievement in Experiment Class, the result is presented in Table 5.

Table 5. Anova Table for Usability of learning materials

ANOVA Tabl	e				
	Sum of Squares	df	Mean Square	F	Sig.
Process * Usability Between Groups (Combined)	13.675	3	4.558	.451	.719
Linearity	10.107	1	10.107	1.000	.325
Deviation from Linearity	3.567	2	1.784	.176	.839
Within Groups	303.267	30	10.109		
Total	316.941	33			

From the Table 5 shows that the results of the relationship linearity test of Experiment Class was the usability of Genre-based learning materials to Learners writing achievement of $F_{count} = .176$; $F_{table} = 3.32$, degrees of freedom = 2.30. p > .05.

Table 6. Anova Table for	Usability of learning	materials for learner	motivation
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ANOVA Tabl	e				
	Sum of Squares	df	Mean Square	F	Sig.
Process * Usability Between Groups (Combined)	13.675	3	4.558	.451	.719
Linearity	10.107	1	10.107	1.000	.325
Deviation from Linearity	3.567	2	1.784	.176	.839
Within Groups	303.267	30	10.109		
Total	316.941	33			

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From the Table 6 shows that the results of the relationship linearity test of Experiment Class was the usability of Genre-based learning materials to learners motivation of $F_{count} = 1.50$; $F_{table} = 3.32$, degrees of freedom = 2.30. p > .05.

Discussion

Writing is a complex process that involves the writer consciousness and thinking in order to communicating with the readers (Moore-Hart, 2010, p. 19). The writer should think how to convey ideas, organize the content, and choose the word carefully to deliver the ideas. Also, Lunenburg and Lunenburg (2014) defines that writing process is not only about structure for how to write, but also a procedure to follow. In addition, Harmer (2007b) suggests that there are four steps of the writing processes: planning, drafting, editing/revising, and the final version. These stages are representing in the Figure 1.



Figure 1. The stages of writing process

The detailed information of learning material activity shows the topic, unit title, indicators, language function, input text, language focus, and procedures of the related unit. It was also generated from SK and KD of English subject and needs assessment results. Unit 4 standard of competences is KI 4 "Mencoba, mengolah, dan menyajikan dalam ranah konkret (menggunakan, mengurai, merangkai, memodifikasi, dan membuat) dan ranah abstrak (menulis, membaca, menghitung, menggambar, dan mengarang) sesuai dengan yang dipelajari di sekolah dan sumber lain yang sama dalam sudut pandang/ teori.". Meanwhile, the basic competence used is KD 4.8. "Menangkap makna secara kontekstual terkait fungsi sosial, struktur teks, dan unsure kebahasaan teks naratif, lisan, dan tulis sederhana terkait legenda rakyat.". The topic for Unit 4 is Narrative. It was chosen based on the syllabus and basic competence for X grade Senior High School learners which were stated before. Moreover, it was based on the consideration that after the learners learned it, they will able to organize a narrative text. The Unit 4 title is "One Day...".



Figure 2. Unit 4 cover

It emphasizes the topic to prompt the learner to learn the value of the story. The indicators of Unit 4 were to constructing narrative text related folklore with contextual in social functions and generic structure of the text. The objectives of Unit 4 were generated from the basic competences of English

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subject in senior high school KD 4.8 and the syllabus of the school. Based on the syllabus, the learners are expected understand the meaning and structure of narrative texts in oral form about folklore, compile a simple narrative text properly, reconstruct the narrative text into a role play. Those competences were then applied in reading and writing form to emphasize the topic in Unit 4.

The Unit 4 language function shows the objectives for reading and writing cycle. As stated above, the objectives of reading and writing cycle of Unit 4 were generated from the basic competence and the syllabus for English teaching. Therefore, the language functions for Unit 4 are to taking a good example and learn good values from the text. The input text of Unit 4 in reading form is to collect the summary of the story and learn the moral values from the story. While for writing cycle is to make the short story with direct and indirect sentence. The language focus of Unit 4 are using direct and indirect sentences. The yocabulary for this unit is selected based on the topic and input text. Due to the topic is related to narrative text, the yocabularies are related to what the learners learnt from the story.

The procedures of Unit 4 are related to the activities which carry out the learning activities. In other words, they are related to what learners should accomplish for achieving the objectives. The procedures are divided into three parts i.e. pre-writing (Activity 1-4), whilst-writing (Activity 5), and post-writing (Activity 6-7). Each part shows different type of activities based on learner interest in learning activities. The procedures were developed based on the objectives of Unit 4 and needs assessment results. The learning material was developed and the completed learning materials design consistency of this study is in Table 7.

Element	Section	Parts
Pre-writing	Modeling Text	Brainstorming
		Collecting the data
	Joint Construction	Outlining
		Note-taking
Whilst-writing	Independent Construction	Planning
	-	Drafting
		Editing
Post-writing	Evaluation	Assignment
-		Reflection

 Table 7. The consistency of learning materials

Brainstorming

This part usually presented to build the learners understanding and comprehension in the begining of unit. It is provided an introduction to related topic, listening exercises, or passage reading. The aim of the brainstorming was as a warming up for the learner to get ready to learn. It was also provided the background knowledge introduce the learners to the topic.

	Interac	: Listening tion : Presenta	skill tion (Gro	tory oup Activity)
Watch t		•	1990-1997-1997-1997 1997-1997-1997-1997-1997	ou find/hear from the v
cherry	rainy health tiny wealth		iopstick rabstick	mild wild
		n of these unfamili ach word in dictio		s that you found in the
Check f				
Check t	Word	Pronunciation		Meaning
Shi Cashirali	enter a la companya de la companya d			Meaning first digit and short lowe
No	Word	Pronunciation		
No 1.	Word thumb	Pronunciation		first digit and short lowe
No 1. 2.	Word thumb village	Pronunciation		first digit and short lowe
No 1. 2. 3.	Word thumb village request	Pronunciation		first digit and short lowe

Figure 3. Brainstorming Part

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Collecting the data

It helps the learners to build the knowledge/context/schemata of the unit by recall and use their prior knowledge as confirmation what they will learn. It is provided comprehension questions and followed by vocabulary development. The aim of the collecting the data was to introduce the learners to the content and context before the learners to do the real tasks (Figure 4).

	Activity 2 : Confirmation Focus : Sharing Interaction : Group Materials : Worksheet, Pen
1.	Work in your groups to answer the questions below.
	 a) What was the story about? Please draw the story as a mind map. b) Who are the characters on the video? Please describe the personality of each character. c) What was the complication of the story? Tell us the details of it.
	d) What was the resolution of the story? Please mentions the evidence
2.	d) What was the resolution of the story? Please mentions the evidence Write down the summary of the video.
2.	
2.	

Figure 4. Collecting the data Part

Main Activities

It contains outlining (Figure 5) and note-taking (Figure 6). Also, it requires group activities in discussion, summarizing, listening detailed information, and presentation. The aim of the main activities was pro-vided to the learners with task which learners should achieve the objectives of the learning.

Exercise

This part requires the learners getting ideas what they are going to write through a mind-mapping (planning). Then, the learners are adjusting their idea into written form (drafting). Also, the learners are reorganizing in correcting form and refining their idea-based peer-review (editing).

Evaluation

This part contains assignment (Figure 8) and reflection (Figure 9). It requires the learner evaluation over the learning material/unit and learning progress over the learning activities. The aim of this section was been functioned as an evaluation phase. The learners should be able to apply the competences that they have learnt. The tasks were designed as authentic as what happened in their life.

Based on the result of one sample of T-test of learning material, there was a statistically significant difference between means (p< .05) and the writers can reject the null hypothesis (There was no statistically significant difference) and accept the alternative hypothesis in both MIPA 4 and MIPA 5. According to (Dirgeyasa, 2016, p. 46), Genre is a kind of text either oral or written in which there is relationship between the usage of language and distinctive social functions in specific way in order to achieve specific goal. Also, (Hyland, 2018, p. 1) suggests that genre refers to socially recognized ways of people using language to respond in frequent situations. Referring above statement, it could be basically defined that genre is the use of language tend to apply by means in a certain social circumstance.

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Activity 3		d Indirect Speech		<hr/>
focus nteraction	: Grammar : Individual		YAK'S	>
Materials	:Workshe	Second Person of Control of Contr		-
nate nats	. wonane	et, ren	V	
these from indirect so Identificat how conv Direct spe place the so eg: She so Indirect so and use the eg: He to. a He asil	n indirect so entences belo tion of Direco ert the speech words spoken sid, "What tir peech: used to e word 'fhaf to id me that he ced me if I w	ct and Indirect Speech from what someone said ring as the exact words s between quotation mark ne will you be at school? to talk about the past, che to introduce the reported wars surprised. ould go to the cinema w	ntences and direct set are the way what people d in written form. poken, no change in the is (" ") mage the tense of the wor words.	atences into said and words, and
 c. My da d. My bo e. He asl f. Susan g. Chloe h. They as i. My sit 	d asked us it iss asked me ced when the asked, "Who asked Max., isked, "When ster asked me	thing we were buying, f we wanted a cup of co what my name was, e train arrived, are are we going?" "Can you pick me up?" n will the movie start?" e "Did you finish your ced him, "How old are	food?"	
	1	To Barrie The Line .	sked to his Wuen and	mistresho
		was thei Direct: the Queen a	neered him, "it was nswered him, "it was nswered."it was still sa	a great dav'
		was thei Direct: the Queen a	r dav going? nswered him, "it was:	a great dav'
		was thei Direct: the Queen a	r dav going? nswered him, "it was:	a great dav'
		was thei Direct: the Queen a	r dav going? nswered him, "it was:	a great dav'

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Activity 4 Pocus Interaction			>
Materials	: Werkaltest		
Fill in the bl		plete the stary by changing the ver	rb inte
[Shim (hearg, the Devoted Daughter	
aind Safram he	er childhood, Shim Cheorghad to work		
fellints the river.	"Help me, I'm drawning," he shouted	rk. So har father want out for har. While ha I in panic. Io zave him. "Are you okay?" asked the mor	
your eyedght."		Maed him, "If you offer Buddha three hundr to he promised to give Buddha three hundre	
	t afford to buy all the rice. When Shim	Cheorg 2 (come) home, the taw her	
	ything that 4(happen) and within their, " Shim Checkg reasoured him, "(")		
off pay samuch.	az ahe wants."	the news? Some salars want to buy a girl fo	
(gq) 1 need 200 seck	to see the salions who wanted to buy s of rice for my father to regain his eye	eight," Shim Cheong explained.	
Finally the day its	ame when she had to leave. "Pather, t	ased at her and said, "She is the most fillal d aday I'm going to be the Kang family' astep- is of rice to the temple. Then, you will be ab	daughter," she R(le
Novi, Shim Cheor Astrong wind ros	a and the sea roared. So the sallors w	ther said happly. Ser sailing for several days, the ship reached anted Shim Cheorg to jump into the roaring had no lides where a the was. "Am I dead or "	sea to be the sacrifice. W
Nerself.	she heard a voice saying, "Wake up, n	ow. This is the see palace. The Sea King S	
	yed at the Sea King's palace for a few o	tays. One day, a maid came to Shim Cheorg	"The Sea King has ordere
Shim Cheong vao Shim Cheong fou sere surprised a	a put into a big lotus blossom. Finally, and the lotus blossom. It was spotted a	the lotus blossom 10(flost) to the s. It the same place where Shim Cheory had ju their king. When the king couched the bloss and match backs	mped into the sea. The sa
Sothe king's wife boking very and	, Shim Cheorg's life was very happy, b	aut the could not forget her father. One day	, the king found Shim Cheo
Shim Cheong 11, Shrevi a party for Ica. He heard for	(tel) him the whole story. After all blind people in the country. Mean	r the king heard herstory, he wanted to he while, Shim Cheorg'sfather wasstill blind ok Im Cheorg did for him to regain his evedgin	expite the offering of 200 s
Cheorg 12	(look) for her father. But she cal	at the king prepared a party forblind people Jd not find him. On the last day of the party	, Shim Cheorg was just ab
can to him." Fath	en, she caw a thed and shabby did ma ar, I'm Shim Cheong, your daughter? cald the surprised iold man. "Is it a drea		sy)when she found her fath
	a miracle happened. The old man oper pleased to see his wife and her father:		a be continued for another
	e cheered Shim Cheong and her fathe		
1			
2. Read the	e text above carefully. Take son and the resolution that may ha	ne notes about the setting of story, t ppened in the story.	he
3. Share the groups to		cussion on previous activities to the	other

Figure 6. Note taking Part

According to Dirgeyasa (2016, p. 47), the genre as a product means that genre writing is a kind of text or writing work which is implies to certain social environment and place where and when the text is used. A text is an item or a work that has physical form and can be read for different purposes and readers. Also, Johns (2011, p. 57) defines in general understanding about genre is when part of paragraphs are in strict formats and structure is often taught as fixed and almost universally transferable. Literary texts is kind of text which has entertain or obtain an emotional response by using language to create mental images. Narrative is a text which tells a story to entertain the reader (Anderson & Anderson, 1997, p. 8). The literary text type in this study is narrative. Writing narrative means writing the word to enlighten about what happen to somebody in matter of time on paper (Widayati, 2002, p.

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82). A narrative text usually contains with features of characters, main character(s), setting, time, problem(s), solution, and a plot (structure).

friend's w	A (4)	B (3)	C (2)	D (1)
Content	The ideas are well- presented in detailed, well-developed, supported with specific details and facts.	The ideas are developed and supported with specific details and facts.	The ideas are present but not particularly developed or supported	Content is not clear at all
Organization Overall	Well-plamed and well- thought out. Includes title, introduction, chronological sequence of events, transitions and conclusion to express a personal opinion.	Good overall in organization, includes chronological sequence of events, transitions and conclusion to express a personal opinion	There is a sense of organization, although some of chronological sequence of events and transitions are used weakly or missing	No sense of organization
Language Features	Excellent grammar (past continuous tense), spelling, punctuations, Using chronological connection, Use words which indicate when and where the events took place.	A few errors in grammar, Using chronological connection, Use words which indicate when and where the events took place, but not many.	Shows a pattern of errors in grammar spelling, punctuatons, Using chronological connection, Use words which indicate when and where the events took place.	Continuous errors



Figure 8. Assignment Part

The Process of Teaching and Learning through Genre-based Approach

A cyclic strategic is based on a teaching-learning cycle through guidance and interaction. (Dirgeyasa, 2016) reveals that cyclic strategic help learners to write very steadily or systematically by comparing and contrasting their previous work to the final work in order to know the strengths and the weaknesses of their writing. Also, Weber (2001, p. 15) supports that cyclic strategic can help learners to raise awareness of their particular areas of difficulties and promotes learner autonomy.

Firkins et al. (2007, p. 343) proposes cyclic strategic as a model of teaching and learning. Also, they mentions stages of teaching and learning writing through genre based approach. There are three stages which have to be followed and applied during the teaching and learning process to follow systematically. The three stages are (Figure 9).

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Figure 9. Genre-based Approach Teaching and Learning Process

Genre-based Approach could be applied well in Indonesia K-13 Curriculum because the form of learning activities centered on participants and learning activities are dialogical which leads to the development of life skills 21st century or known as 4C (critical thinking, creativity, collaboration, and communication). Also, it could develop a variety of learner's potential that they have and apply it at the level of thinking understanding, analysis, and evaluation. The expectation of using this learning material proves that it can helps teacher to in teaching learning effectively, improves learner motivation and writing achievement.

The learning material of Unit 4 is entitled "One Day...". The title topic is to persuade the learner to organize narrative text. The purpose of the title is to introduce the learners to the focus of Unit 4 and to provide interaction for doing the activities. Before doing the activities, the objectives of unit 4 is written to provide the information about the activities of the each parts of activity introductory part.

The first activity is Brainstorming. This activity consists of watch the video, circle the words that the learners find/hear from the video, learning some new words and practice to pronounce them correctly, sharing the impression about the story to discuss with other group. The goals of activity 1 are to make list the words based on what the learner listen and memorize what the learner heard from the song. The questions which were given are to make the learners aware about the topic.

In the first task, the learners will watch the video and circle the words that they find/hear from the video. Next, the learners will write down unfamiliar words that they found in the video and check the

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spelling of each word and its meaning in second task. Last, the learners will share their impression about the story in the video.

The next activity is Activity 2 (Building context). This activity consists of answering some questions related to the video, summarizing the text, and learning moral values from the story. The goals of activity 2 are to recall the story in order and develop the story connections. The questions which have given are to make the learners respond to the topic.

In the first task, the learners will work in their group to answer the questions. Next, the learners will write down the summary of the text in second task. Last, the learners will write the moral value from the text.

The next activity is Activity 3 (Lead in). This activity consists of construct indirect sentences into direct sentence and vice versa, practicing to make direct sentence and indirect sentence based on the pictures, exchanging the work to check and correct the answers. The goals of activity 3 are list the learner's vocabulary, direct and indirect sentence that they will learn.

In the first task, the learners will construct indirect sentences into direct sentence and constructing direct sentences into indirect sentence. Next, the learners will make a sentence into direct and indirect sentence based on what is happened in each picture in second task. Last, the learners will exchange their work with their partners to check and correct the answers.

The next activity is Activity 4 (Main Activity). This activity focuses reading folklore. The activity consists of complete the text in suitable word, identify the structure of text, recognizing the setting, conflict, and resolution related to the story, sharing the answers to discuss with other group. The goals of activity 4 are to organize the text and apply the learner's knowledge about narrative text. The questions which were given are to make the learners alert about the topic.

In the first task, the learners will fill in the blank in order to completed story. Next, the learners will write down the setting, conflict, and resolution of the story in second task. Last, the learners will discuss with their own group and share the answer in front of the class while other groups will take a note the point of presentation.

The next activity is Activity 5 (Main Activity). This activity focuses write a folklore story. The activity consists of checking the assignment from the previous unit by draw a mind map, practicing to make a narrative text with direct and indirect sentence based on the given information, then check, and revising the work. The goals of activity 5 are to organizing the text according to generic structure and develop the idea in writing the text. The questions which were given are to make the learners alert about the topic.

In the first task, the learners will check their partner assignment in previous chapter and draw a mind-map what the learners are going to put direct and indirect sentences in the story. Next, the learners will write folklore at least in 250-300 words, exchange their work to their partners to check and put a feedback to other work in second task. Last, the learners will revise their own previous work based on their partner feedback and correction.

The next activity is Activity 6 (Assignment). This activity focuses on story group project. The activity consists of choosing the best story from their group members, constructing the text into dialogues, and presenting the story into a role play. The goals of activity 6 are to distinguish the story and learn the moral value of the story. The questions which were given are to make the learners appreciate to the topic.

In the first task, the learners will choose the best folklore from their group. Next, the learners will write down the dialogue into a script write in second task. Last, the learners will present the story into 10-20 minutes role play.

The last activity is Activity 7 (Reflection). This activity focuses on evaluate the learners previous learning activities. The activity consists of choose the answer on following question, answer the question based on the learners experience, and write down the learners difficulty in learning. The goals of activity 7 are to reviewing the learner activities. The questions which were given are to make the learners reflect on what learners had done.

In the first task, the learners will put tick that represents learners answer in this reflection part. Next, the learners will write down their favorite learning activities in second task. Last, the learners will write down their opinion or difficulty when they learnt unit 4.

Based on the result above, there was a significant average difference in Pretest writing achievement between MIPA 4 and MIPA 5 learners. It means that the writers can reject the null

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hypothesis (There was no significant difference in writing achievement between MIPA 4 and MIPA 5 learners) and accept the alternative hypothesis.

Also, there was not statistically great significant different in Posttest writing achievement between MIPA 4 and MIPA 5 learners. It means that the writers can reject the alternative hypothesis (There was a great significant difference in Posttest writing achievement between MIPA 4 and MIPA 5 learners) and accept the null hypothesis.

The authenticity of teaching writing is necessary to display the learner's knowledge to develop their idea, argument, logic, or cause-effect (Brown & Lee, 2001, p. 339). The learners can share their writing to other learners in the classroom which is a way to add authenticity to the writing process. In line with Brown, Whitney (2017, p. 16) defines being authentic is not only doing or seeing in real situation but also revealing what is real about the learners and what is the learners doing. In order to make the learners understand about the process of writing and the aspects of writing, they need to be given authentic writing. As it can give learners clearer understanding about the purpose of writing and the idea which is conveyed in their writing.

The role of teacher in teaching writing must be one of facilitator or tutor in order to develop the learners own idea, critical analysis, and find their own word to express their own idea (Brown & Lee, 2001, p. 340). The teacher should offer a useful feedback that respect learner's value and belief. Also, the teacher should help the learners to negotiate between their interest and purpose, experience and intention in order to making commentary in learners writing more effective. In order to guide the learners to be better in writing, the teacher need to set out some roles. According to Harmer (2007, p. 330), there some teacher roles that appropriate in teaching writing to be more effective as follows:

Motivator

The first teachers' role of teaching writing is motivating learners. The teacher should create the right situations or conditions to create the ideas to persuade the learners into learning activities and encourage them to make an effort and process-writing.

Resource

In extended writing task, the teacher should be able to provide all necessary information. The teacher should be ready and prepared to look at the progress of learners work, offering advice and suggestions in a constructive and thoughtful way.

Feedback Giver

The last role of the teacher in teaching writing is feedback giver. The teacher should give a positive reaction and corrections to the learners' work.

One of the roles of the teacher is as motivator that the teacher should encourage the learners to learn. Motivation is a degree to which individuals commit effort to achieve goals that they perceive (Wimolmas, 2010, p. 904). Also, Dörnyei (2008, p. 5) summarizes that motivation is the most basic aspects of the human mind to determining success or failure in any learning situation. In this paper, the writers focus in process-focused motivation or Intrinsic aspect of the learners. It is important to learners learn with their strong intention or will because they think that it is worth or essential for them to learn.

The intrinsic motivation could produces better results than extrinsic even though the extrinsic motivation chance of success will greatly enhanced in learning process (Harmer, 2007, p. 98). The learners who have intrinsic motivation could develop their views of the information or obtain the knowledge by enjoying the learning process. On the other hand, the learners who have extrinsic motivation tend to rely only on rewards or desirable results. Furthermore, the learners who have extrinsic motivation are at a greater risk of performing lower educationally than the learners who have intrinsic motivation. According to Gardner (2007, p. 15), motivation is one of an essential role in learning. Motivation could encourage the learners in learning process of writing. The relationship between learner's motivation and their writing achievement is to achieve competence in writing which the learners must be motivated to improve their proficiency. The increased competence will inspire continued motivation to supports learners achievement improvement.

Success is an extremely important strategy for supporting learner's motivation in creating learner's self-confidence which in turn makes learners more inclined to engage in learning. The goal is to have learners experience success in their understanding and have an achievable level of difficulty.

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The more comfortable learners feel in themselves in learning, the easier it is to concentrate and achieve. Based on the result above, the learners motivation and learners learning achievement were improved as the final result as p > .05. It means that the writers can reject the null hypothesis (The learners motivation and learners learning achievement were not improved) and accept the alternative hypothesis.

There was a strong relationship between the usability of Genre-based learning materials and the learner's achievement as p > .05. It means that the writers can reject the null hypothesis (There was no relationship between the usability of Genre-based learning materials and the learner's achievement) and accept the alternative hypothesis. Also, there was a strong relationship between the usability of Genre-based learning materials and the learner's achievement) and accept the alternative hypothesis. Also, there was a strong relationship between the usability of Genre-based learning materials and the learner's motivation as p > .05 even though this relationship is a bit weaker than previous statement. It means that the writers can reject the null hypothesis (There was no relationship between the usability of Genre-based learning materials and the learner's motivation) and accept the alternative hypothesis.

CONCLUSIONS

The overall results reveal that the learners are highly motivated to learn English using genre-based learning materials. Based on the comparison and assessment, it is discovered that the learners are slightly more strongly motivated to learn English and their achievement were improved. While, there was a slight bit significant difference in Posttest writing achievement between MIPA 4 and MIPA 5 learners. The reason why there was a slight bit significant caused by external factor (the learners psychological condition less conducive, the timing when the writers took the test may not right time, and the environment may not support). Yet, there was a strong relationship between the usability of Genre-based learning materials to the learner's motivation and their achievement.

In conclusion, this study was conducted to provide some insights into the use and the relationship between genre-based approach as a learning materials. The study provides useful knowledge and information for the use of used genre-based approach as learning materials toward the learner's motivation and achievement. Although the data source of the study may not represent all other learners as whole, the writer is still confident that the results will give a relative solution and be of a great value to authorities or the reader who concerned in genre-based learning materials and motivation.

The finding has relevant implications and should lead to any recommendations for further training or studies. The use genre-based approach learning material could stimulate the learner to get better understanding the English subject. It also could improve their achievement and enhancing their motivation. The learning materials which have inspired activities could more motivating and increasing the learner's language proficiency and achievement. It is recommended that more variety of respondents should be studied including different year of study. For the future study should also include more and several of schools or institutions.

Also, it did not observe the other type of text (genre) for example recount or exposition. It is recommended that more type of text (genre) that includes in the selection. The study obtained the data from 34 learners within a strict time limit. It is recommended a larger sample size with a longer time frame should be extended to increase the degree of generalization of the study and in order to make the findings more valid and reliable.

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